Sprint Retrospective 2

# Complete functional requirements first.

Too much time was spent on non-functional requirements, such as the appearance of the pages, before the core functionality was complete.

# Iron out planning issues early.

Planning issues arose later into the sprint. This caused last minute changing, which can be avoided with better team planning.

# Clearly understand the client’s requirements from the first meeting.

We found ourselves going back to our client multiple times after the initial meeting to confirm what they required, which is not an effect use of time

# Change database structure

The problem with agents being FORCED to belong to a tournament.

# Reduce number of free agents.

We had some free agents when there was a lot of work.

Add more people into the front end.